

*"SOUTH EASTERN
ASSOCIATED SCHOOLS"*

Charter of Operations
[\(Index\)](#)

ASSOCIATED & CATHOLIC COLLEGES

OF

WESTERN AUSTRALIA (Inc)

**ASSOCIATED & CATHOLIC COLLEGES
OF
WESTERN AUSTRALIA
"SOUTH EASTERN ASSOCIATED SCHOOLS"**

- INDEX -

ITEM NUMBER	ITEM	PAGE
1.	AIMS	2
2.	PARTICIPATING SCHOOLS	2
3.	SPORT CONTACTS	2
4.	HOST SCHOOL	3
5.	INVOLVEMENT	3
6.	SPORTS	3
7.	DAYS OF PLAY	4
8.	HOURS OF PLAY	4
9.	GENERAL CONDITIONS OF PARTICIPATION	4
	9.1 DRESS	
	9.2 STAFFING	
	9.2.1 STAFF AUTHORITY	
	9.3 UMPIRES/REFEREES	
	9.3.1 SEND OFF RULE	
	9.4 POINTS	
	9.4.1 FORFEITS	
	9.5 PROTECTIVE EQUIPMENT	
	9.6 REPORTING OF RESULTS	
	9.7 FIXTURES	
	9.8 VENUES	
	9.9 FINAL TEAM PLACINGS	
	9.10 FIXTURE FINISH TIMES	
	9.11 UNEVEN CONTEST (MERCY RULE)	
	9.12 INCLEMENT WEATHER	
	9.13 TEAM SIZES & SEAS PLAYING NUMBERS	
10.	MEETINGS	9
11.	INTRA-ZONE FINALS	10
APPENDICES		
NO 1	BASKETBALL	11
NO 2	NETBALL (NOT IN USE 2022)	12
NO 3	SOCCER	13
NO 4	VOLLEYBALL	
NO 5	AFLX	14
NO 5	FIXTURES & VENUES	16
NO 6	SPORTS INJURIES	16
NO 7	INSTRUCTIONS TO UMPIRES REFEREES	17
NO 8	GAME PROCEDURES AND ETIQUETTE	18
NO 9	WORKING WITH CHILDREN LEGISLATION	19
NO 10	SPORT SUMMARY - BASKETBALL	20
NO 11	SPORT SUMMARY - NETBALL	21
NO 12	SPORT SUMMARY - SOCCER	22
NO 13	SPORT SUMMARY - VOLLEYBALL	23
NO 14	SPORT SUMMARY – AFLX	24
NO 14	CODES OF BEHAVIOUR	25

**ASSOCIATED & CATHOLIC COLLEGES
OF
WESTERN AUSTRALIA
"SOUTH EASTERN ASSOCIATED SCHOOLS"**

1. AIM

It is the aim of the South Eastern Associated Schools, as a division of the Associated & Catholic Colleges, to further develop an interschool sporting competition, promoting participation, sportsmanship, leadership and socialization amongst students.

2. PARTICIPATING SCHOOLS

SCHOOL	ADDRESS	TELEPHONE
Dale Christian School	150 Forrest Road, Armadale, WA 6112	9497 1444
Rehoboth Christian College	94 Kenwick Road, Kenwick, WA 6107	9459 7700
Southern Hills Christian College	86 Admiral Road, Bedfordale, WA 6112	9497 2028
Providence Christian College	19 Furley Road, Southern River, WA 6110	9455 1607
Carey Baptist College Forrestdale	540 Nicholson Road, Forrestdale, WA 6112	6166 2222

3. SPORT CONTACTS

SCHOOL	SEAS SPORT COORDINATOR	EMAIL	PHONE	MOBILE
Dale CS	Jeremy Phillips	phillipsj@dalecs.wa.edu.au	9497 1444	0417 246 820
Rehoboth CC	Nic Butson	nbutson@rehoboth.wa.edu.au	9459 7700	0403 428 848
Southern Hills CC	Chris Yap	chris.yap@southernhills.wa.edu.au	9497 1751	0403 158 580
Providence CC	Gary Tjong	gtjong@providence.wa.edu.au	9455 1607	0430 054 175
Carey Baptist	Jordan Harris	jordan.harris@carey.wa.edu.au	6166 2222	0434 917 674

SCHOOL	HEAD OF SPORT/PE	EMAIL	PHONE	MOBILE
Dale CS	Karen Klomp	klompk@dalecs.wa.edu.au	9497 1444	0417 246 820
Rehoboth CC	Nathan de Bruyn	ndebruyn@rehoboth.wa.edu.au	9459 7700	0433 160 769
Southern Hills CC	Chris Yap	chris.yap@southernhills.wa.edu.au	9497 1751	0403 158 580
Providence CC	Chisanga Katwishi-Ng'andwe	ckatwishi@thornlie.net	9455 1607	0405 734 483
Carey Baptist	Jordan Harris	jordan.harris@carey.wa.edu.au	6166 2222	0434 917 674

Associated & Catholic Colleges of WA

Kyle March: 0413 531 921 / 9278 0216

Email: kyle.march@cewa.edu.au

Suzie Ehlers: 0400 252 112 / 9278 0217

Email: suzie.ehlers@cewa.edu.au

Trent Sharpe: 0408 958 415 / 9278 0219

Email: trent.sharpe@cewa.edu.au

Rebecca Del Pup: 0448 013 068 / 9278 0218

Email: rebecca.delpup@cewa.edu.au

4. HOST SCHOOL (ROTATED)

2019	Rehoboth Christian College
2020	Providence Christian College
2021	Southern Hills Christian College
2022	Dale Christian College
2023	Carey Baptist Forrestdale
2024	Rehoboth Christian College
2025	Providence Christian College

5. INVOLVEMENT

Boys and girls, selected in separate or mixed teams: senior predominantly made up of Year 10, 11 and 12 students where younger students may also compete if they are capable and in order to ensure filling teams. Junior teams will be made up of Year 7-9 students only.

Gender Involvement: SEAS group is an inclusive sporting opportunity and permits girls where feasible to play in the boys competitions as a mixed team. Example Term 2 – Junior Soccer 7-9.

It is the policy of the ACC that students competing in ACC sport must be under 19 years of age as of 31st December. Students who have turned 19 years of age are not permitted to participate in ACC sport. It is also ACC policy that student participation is limited to "secondary school students" and that the minimum level for participation is enrolment in Year 7.

6. SPORTS

Term 1 Summer		Term 2 Winter		Term 3 Winter		Term 4 Summer	
GIRLS	BOYS	GIRLS	BOYS	GIRLS	BOYS	GIRLS	BOYS
Y7-9 Basketball ODC 22/3/22	Y7-9 Basketball ODC 22/3/22	Y7-10 AFLX ODC 16/6/22	Y7-9 Soccer ODC 16/6/22			Y7-9 Volleyball Weekly Fixture	Y7-9 Volleyball Weekly Fixture
Y10-12 Basketball ODC 15/3/22	Y10-12 Basketball ODC 15/3/22			Y10-12 Volleyball ODC 13/9/22	Y10-12 Volleyball ODC 13/9/22		

*ACC Championship Teams

SEAS will be aligning the following winning SEAS teams into the ACC Championship competition where applicable; Boys and Girls Junior Basketball – Term 1

Fixtures/Venues

Venues will be determined by both schools for each round on a standard rotation. Either:

- Home / Away fixture alternating between each gender at different venues
- Both boys and girls' fixture played at one host venue i.e. **Summer Volleyball 7-9 (Term 4)**
- Use of neutral/central venues where required i.e. Winter Soccer 7-9: Mills Park

7. DAYS OF PLAY

Weekly Fixture: Tuesday (day of play)

One Day Carnivals (ODC): Dates are selected in advance each year by the SEAS group

8. HOURS OF PLAY

- a. *Weekly Fixtures:* 4.00 pm - 5.00 pm (NB – schools are encouraged to start earlier if possible)

- b. The spirit of the SEAS competition is that all schools must ensure that they arrive on time to ensure an adequate amount of playing time. In some instances, this may require the 'away' school to leave early or arrange a change of venues to a central location if they cannot meet their starting time commitment. All schools are committed to starting fixtures at 4.00pm and will make the necessary in-house arrangements to ensure they are ready to play.
- c. Sports Coordinators are expected to discuss these 'time sensitive fixtures' with their Principal and Deputy Principal well in advance of the fixture to ensure that the necessary organization is in place.
- d. All games **MUST** have a minimum of at least 40 minutes playing time (up to 5.00pm) to constitute a match. Quarter and half time breaks are not to be counted within the 40 minute playing time.
- e. Specific playing times for individual sports are outlined within those charter rules.
- f. Start/Finish Time: (weekly fixtures)
 - i. Schools must adhere to the starting time of 4.00pm.
 - ii. The latest start time is 4.20pm e.g. this allows time for 2 x 20 minute halves.
- g. Warm Up: both teams should attempt to arrive at the venue at least 10 minutes prior to start time (i.e. 3.50pm) to commence warm-up.
- h. In the event of a late start to a fixture, due to unforeseen circumstances, the playing time for that fixture **MUST** be a minimum of 40 minutes (up to 5.00pm) to constitute a match.
- i. If it is not possible to complete 40 minutes of playing time up to 5.00pm, due to a late start, then the offending team will forfeit the match.
- j. In the case of a match forfeit due to a late start, a 'social' match will still be played but the playing time will be reduced by mutual agreement between coaches ensuring equal half playing periods and a 5.00pm finish. The result will be invalid and still registered as a forfeit.
- k. Forfeits: In the event that a match is to be forfeited due to late arrival, then the forfeit must be 'declared' before the start of the match. The forfeit is to be declared in the first instance by the coach of the offending team, if not then by the umpire/referee, if not then by the non-offending coach and failing this the home team Sports Coordinator. If the forfeit is not 'declared' before the match then the result will stand.
- l. Schools **MUST** ensure that they educate staff, students & outside coaches of forfeit clause 8.i above, to ensure that this rule is implemented in the right spirit.
- m. Finish Time: all matches **MUST** finish at the prescribed time of 5.00pm ensuring adequate time for the return journey to schools (away/travelling team)

9 GENERAL CONDITIONS OF PARTICIPATION

9.1 Dress

For all sports, players dress standards must be consistent with, and in line with the traditional expectations for that sport. The School sports/PE uniform may be substituted where appropriate, but if tops require numbers or letters this must be adhered to i.e. basketball, netball, soccer. Appropriate safety equipment (i.e. soccer shin pads) should also be recommended by all schools. Schools are requested to allocate funds to establish and maintain uniform and protective equipment standards.

Tracksuits are NOT acceptable items to be worn during games. In extreme adverse climatic conditions, the coaches can convene and if agreed, tracksuit tops may be worn, but NOT bottoms. In addition, only goalkeepers in soccer may wear tracksuits or part thereof. Hats should be encouraged in summer sports being played outside.

SEAS SPORTS UNIFORMS

SEAS SPORTS UNIFORMS					
	School	SPORT PE UNIFORM	Basketball	Soccer	Volleyball
GIRLS	Dale CS	<i>Dark Blue & White</i>	Navy Blue	White	White
	Rehoboth CC	Red, White & Blue	Red & White	Navy Blue	Red & White
	Southern Hills CC	<i>Green & Black</i>	<i>Green & Black</i>	<i>Green & Black</i>	<i>Green & Black</i>
	Providence CC	<i>Dark Blue & Red</i>	<i>Dark Blue & Red</i>	<i>Dark Blue & Red</i>	<i>Dark Blue & Red</i>
	Carey Baptist Forrestdale	<i>Teal, Orange, Grey</i>	<i>Teal, Orange, Grey</i>	<i>Teal, Orange, Grey</i>	<i>Teal, Orange, Grey</i>

SEAS SPORTS UNIFORMS					
	School	SPORT PE UNIFORM	Basketball	Soccer	Volleyball
BOYS	Dale CS	<i>Dark Blue & White</i>	Navy Blue	Navy Blue	Navy Blue
	Rehoboth CC	Red, White & Blue	Red & White	Navy Blue	Red & White
	Southern Hills CC	<i>Green & Black</i>	<i>Green & Black</i>	<i>Green & Black</i>	<i>Green & Black</i>
	Providence CC	<i>Dark Blue & Red</i>	<i>Dark Blue & Red</i>	<i>Dark Blue & Red</i>	<i>Dark Blue & Red</i>
	Carey Baptist Forrestdale	<i>Teal, Orange, Grey</i>	<i>Teal, Orange, Grey</i>	<i>Teal, Orange, Grey</i>	<i>Teal, Orange, Grey</i>

9.2 Staffing

- Suitable teaching staffs are assigned a coaching or managing task by the Principal in consultation with the Sports Coordinator in such a way that each team (or group of small teams e.g. basketball) is accompanied by a teacher or a responsible adult acting on written authorization from the Principal.
- If necessary, qualified (in the estimate of the Principal and Sports Coordinator) non-staff adults (i.e. parents or past students) may be authorised by the Principal to coach teams (assuming the presence of a staff manager). Individual schools should be aware of their “Duty of Care” and ensure the presence of staff with each team.
- Where possible schools should always attempt to place individuals with knowledge of that specific sport as the coach or manager.
- Duties of scorer, timer, linesperson, and boundary umpires are carried out by competent reserves or suitable persons nominated by the Coach/Manager.
- Principals are committed to ensuring that all teams are well supervised. Sport Coordinators are entitled to expect support from senior administrators in approaching and appointing staff to coaching positions.
- Staff from all teams are to submit **signed** scorecards (by both coaches) to the Sports Coordinator who is responsible for all results entry. The ACC office may request copies of results from teams to verify scores in the event of a dispute/query. The Sports Coordinators will keep all records for the duration of both the summer and winter seasons for the year (do not throw scorecards away).
- Staff from both teams are to agree on forfeits and uniform points before the start of play. This information is to be clearly indicated on the scorecard.

9.2.1 Staff Authority

Staff from both schools engaged in a fixture, have the authority to address and or discipline students from the opposite school. Where possible, staff should consult with and seek permission from each other before disciplining students from an opposing school.

9.3 Umpires/Referees (weekly fixtures)

- Basketball Referees: Each team provides one referee for all basketball games, regardless of whether the team is home or away. If a referee cannot be sourced for a game then it is acceptable for the coach of the team to be the referee under these circumstances. In this instance both coaches should assume overall referee duties.
- Basketball Scorer: Each team provides one scorer for basketball.
- Soccer Referees: First listed school/home team is to provide a central referee for the match. Both teams are to also supply one linesman for soccer.
- Volleyball: Schools will provide one referee (teacher) per two teams or less. Limited coaching should take place while refereeing. Schools should also try to provide at least one competent scorer and one line official. Schools are encouraged to bring older students as line referees if possible.
- Where possible schools should use accredited umpires or referees. Schools may use competent senior students to perform umpiring or scorer duties.
- Individual schools should be aware of their “Duty of Care” when providing non-accredited officials and senior students.
- Each school engages all necessary officials and meets its own cost in this regard.
- All umpires are to wear fluoro vests/official uniform so they are easily identified during games.
- Schools are encouraged to supply external fully accredited umpires for all finals.

Umpires/Referees (One Day Carnivals)

- **Umpires/Referees:** This will be sourced and organised by the host SEAS school or host school venue being utilized. Each school will then be invoiced by the host school a “shared cost” following the carnival for the total split between the competing teams.

9.3.1 Send Off Rule / Red Card

If a student is sent from the field of play in any SEAS sport, he/she is **not** permitted to return to the field of play for that game. However, that player may be replaced immediately by one of the reserve players. The umpire/referee should indicate the reason for the send off to the team coach and the player concerned when it is convenient.

If the incident is of a serious nature (i.e. violence, vilification, unruly behaviour), then a written report is to be made by the umpire and coach and copies sent to the Sports Coordinators of each school immediately following the match. The Sports Coordinators should then take appropriate action.

9.4 Points

WIN	-	4 Points
LOSS	-	1 Point
DRAW	-	2 Points per team
FORFEIT	-	Winning Team - 4 Points
	-	Losing Team - 0 Points

Teams with equal points on weekly and final competition ladders, will be separated in the following manner:

Basketball	-	Points for and against (point differential)
Soccer	-	Goals for and against (goal differential)
AFLX	-	Points for and against (points differential)
Volleyball	-	Sets for and against (set differential, then points differential)

Final measure used if “differential” is equal: Head-to-Head, which school won the head-to-head when they played each other.

NB: In the case of incomplete or extended ROUND ROBIN fixturing, a match ratio may be used to determine the final ladder standings.

9.4.1 Forfeits

Games **MUST start by 4.20pm**. If teams are not ready to start at 4.20pm a forfeit will be declared. The game will still be played but as a ‘scratch’ match not counting for points.

If a forfeit occurs due to a team arriving late or not having the correct gender split, then the forfeit must be ‘called’ before the start of play.

Early communication is essential to alleviate problems arising from forthcoming forfeits. The latest time for a forfeit to be communicated is 10.30am on the day of the fixture.

A team causing the forfeit will receive 0 points, whilst the opposition receives 4 points for that fixture.

To assist with the separation of teams with equal points on weekly and final competition ladders, the team winning a forfeit, will be awarded a predetermined score for that particular sport. The team losing will be awarded the reverse of the predetermined score.

If at any stage a school cannot fill a team, they should first try to source players from a lower age group to help fill that team.

When entering a forfeit into GoJaro; Underneath the relevant school name, tag the circle which reads ‘Forfeit this game’, DO NOT ENTER SCORES as GoJaro will calculate points automatically.

Forfeiting of a fixture should be an absolute last resort due to unforeseen circumstances.

FORFEIT

SUMMER	FOR	AGAINST
Basketball	30 points	0
WINTER	FOR	AGAINST
Soccer	7 goals	0
AFLX	50 points	0
Volleyball	3 sets	0

9.5 Protective Equipment

It is essential that all protective equipment is worn at all times and that the equipment is maintained at optimal levels. Students are to be advised of the requirement to use appropriate protective equipment during all games. Shin pads are compulsory and must be worn in all soccer matches. Basketball and AFLX players are strongly recommended to wear a mouth guard.

9.6 Reporting of Results

Results of all fixtures are reported using the GoJaro on-line results system through the ACC web site. The home team enters all results in GoJaro within 24 hours of the fixture. For SEAS the home team for result entry will be the home team in the fixtures. Once all results are entered the home scorer must go to the scoreboard and check that results are displaying correctly.

It is important that a copy of this page is printed for your records. In the event of a problem with scores, the ACC may ask for a copy of these results.

The away team needs to check all results within 48 hours from when the home team notifies that results have been entered. If there are any errors, the home team has one week to correct them. After one week, the fixture will be locked and only ACC administrators are able to make any required changes. The away team must check results within 72 hours otherwise results entered by the home team will stand.

It is suggested that the GoJaro system be promoted to coaches, students and parents and that the ladders be used to motivate individuals, teams and coaches/managers throughout the season.

If for any unforeseen circumstance the results cannot be entered by the home team using GoJaro then the away team should enter the results. If GoJaro is down and results cannot be entered on-line then the results can be emailed to the ACC.

N.B. Results reported are considered final once confirmed on-line – both teams' coaches/managers and captains must settle scoring discrepancies before scorecards are signed.

9.7 Fixtures

Schools agree to SEAS venues and fixtures at the final SEAS review meeting each year. Fixtures and venues **MUST BE** confirmed by sports coordinators on the Monday of the fixture week.

REFER: [APPENDIX "SUMMER AND WINTER FIXTURES"](#).

9.8 Venues

It is the responsibility of the school providing the venue to ensure that all ground/court markings are complete and adequately maintained to a high safety standard.

9.9 Finals and Final Team Placings

Points gained in qualifying fixtures determine the final team placings for finals. Summer and winter sport may have a final series 1st place v 2nd place and 3rd v 4th place. In some instances, finals may not be played and final placings will be adjudicated via the final ladder positions.

The host venues are to be at the higher finishing school unless a school does not have enough court or field facilities. In this case schools come to an agreement as to the host finals venue. The highest place school is to enter finals results into GoJaro regardless of the outcome.

9.10 Fixture Finish Times (weekly fixtures)

It is essential that fixtures finish at the prescribed time of 5.00pm ensuring that the return journey is coordinated to enable parents to pick up students as near to a common time as possible.

In the event of a late start to a fixture, due to unforeseen circumstances, the playing time for that fixture is to be reduced by mutual agreement ensuring equal half or quarter playing periods.

9.11 Uneven contests (Mercy Rule)

SEAS schools have agreed that a 'mercy rule' will be applied as required in games.

The purpose of the mercy rule is to ensure that enjoyment and participation of all SEAS participants remain the overall aim of the competition.

Generally in a one sided or lopsided game, an agreement is to be made between the two coaches to implement the mercy rule, coaches will subtly make appropriate changes in an attempt to make the game more equally matched. Any changes to the game are to be made in a discrete way so that players are not aware that such changes are taking place. This ensures that no team or player feels belittled in any way.

Once a blowout score has been reached, coaches communicate and cease scoring at this stage of the game. The score at the time of implementing the mercy rule is recorded as the final result.

The following scores are considered as being a 'blow out and require mercy rule intervention':

Soccer – 7 goal difference

Volleyball – N/A

Basketball – 30 point difference

AFLX – 50 point difference

The game then continues until full time with coaches/officials in charge of matches determining the best course of action to encourage games to be competitive so that ALL students have a positive playing experience. Coaches should use their discretion to implement measures to ensure that matches are not one sided. Possible examples of "mercy rule" changes are:

- Take off best starting line up when scores reach the blow out
- Reduce playing numbers on the field to match the opposition if they are short of players
- Loan opposition some players (even after half time)

9.12 Inclement Weather

- *Hot Weather:*
 - Home school contacts weather bureau at 10.30am. If the weather conditions are extreme (high temperature (>37) & high humidity), the home school contacts the away school by 11:00am and a decision to cancel can be made.
 - If schools do proceed with sport under hot/humid conditions the following strategies should be employed:
 - reduce match length/increase the number of drinks & rest breaks
 - ensure that adequate fluid replacement occurs before/during/after the match
 - normal sun protection measures such as hats/sunscreen should already be in place
 - where possible shade should be available adjacent to playing venues
 - consider cancellation of outdoor sport only
- *Storm/Wet Weather:*
 - Home school contacts weather bureau at 10.30am and if the consensus is a disaster warning (lightning and hail), the home school contacts the away school by 11:00am and a decision to cancel can be made.
 - If doubtful, teams show up and a decision is made by the home SC as to whether games continue. Rain and cold weather is not considered a disaster and matches should continue.
 - Rain in itself is not a reason to cancel a fixture. Fixtures should only be cancelled if the weather is severe and poses a significant risk to student safety.

The decision to cancel a fixture remains a school-based decision. Fixtures cancelled due to weather will affect all inside and outside venues.

- Cancellations:

In the event that two schools cancel fixtures due to adverse weather, then the fixtures for **those sports** will be considered a draw and entered into GoJaro using the scores as per table below. Unaffected schools continue with their fixtures as per normal.

- If fixtures are cancelled (draw entered) it is vital that the home scorer makes note that the game was cancelled due to weather in the 'match report' section of results entry.

SPORT	FOR	AGAINST
Basketball	10	10
Soccer	2	2
Volleyball	1	1
AFLX	30	30

- Current weather forecasts can be obtained at:
<http://www.bom.gov.au/weather/wa/>

9.13 Team Sizes and SEAS Playing Numbers

The following table lists the maximum team sizes for SEAS sport;

SUMMER			
Sport	Minimum Team Size	SEAS Playing Size (Preferred)	Maximum Squad Size
Basketball	4	5 on court	10

WINTER			
Sport	Minimum Team Size	SEAS Playing Size (Preferred)	Maximum Squad Size
Soccer	8	8 on field	15
AFLX	7	10 on field	15
Volleyball	5	6 on court	10

9.14 Trophies

A single plaque will be awarded to each school acknowledging any premiership teams for that school in that year. Individual team plaques will not be awarded. A perpetual shield will also be awarded to the overall winning school for each year (SEAS Overall Winner – Tally of Placings).

10. MEETINGS

- a. Meetings will be convened at the following levels:
 1. Sport Coordinators only (generally held prior to all SMC Meetings)
 - a. Before all SMC meetings (2022: 24/2; 28/4; 23/6; 15/8, 21/10)
 2. Principals and Sport Coordinators combined
 - a. **Term 2 3/5/2022 at host school;**
 - b. Additional meetings on a 'needs' only basis.
 3. Principals only
 - a. On a 'needs' only basis

11. INTRA-ZONE FINALS

Intra-zone finals may take place at the venue of the school that is placed highest on the ladder. In the event of a draw at full time then extra time/penalties will be played to determine an outright winner. Refer to table below.

Qualified and paid referees/umpires must be used in all finals.

Basketball	Play additional 5 minutes extra time. Then if scores still level after extra time, play until next team scores (golden point)
------------	---

Netball (N/A)	Play additional 5 minutes extra time. Then if scores still level after extra time, play until team has 2 goal advantage. E.g. 41-39
Soccer	No extra time played. Five penalties for each side. If penalties are still equal then kick for kick penalty shall take place.
AFLX	Play additional 5 minutes extra time. Then if scores still level after extra time, play until next score (golden point)
Volleyball	No extra time. If deadlocked 1 set all, 3 rd set can be decided by 2 point advantage. E.g. Set 1 25-15, Set 2 15-25, Set 3 12-10

Appendix 1**TO "South Eastern Associated Schools"
SUMMER SPORT - BASKETBALL****SPECIFIC CONDITIONS OF PLAY AND RULES****TEAMS**

Each school fields one (1) team for each gender.
Teams are to consist of 5 on-court players with up to five (5) interchange players.

DRESS

Basketball strip with numbered singlet or bibs from 4 to 15. Non-marking shoes are to be worn in games played indoors.

START TIME

All fixtures are to start at 4:00pm. To fulfill this requirement some schools may have to leave class early to ensure they arrive at the away venues in time for a 4:00pm start.

DURATION OF PLAY

Games are to consist of two (2) x 20-minute halves, with a 5-minute changeover at half time.

In the event of an unscheduled reduction in the time available to play, the halves are to be reduced accordingly, with strict adherence to the 5.00pm finish time.

RULES

- The rules of the Australian Basketball Association will apply except as stated otherwise in this document.
- Jump balls will commence each half and still occur when necessary throughout the game.
- The game clock will not be stopped for any reason.
- When there is an obvious difference in ability levels between two teams, the players are to be instructed that teams are to avoid playing a "full court press defense", instead they should allow the opposition to bring the ball over half way before being engaged by the defense.

SUBSTITUTES

Are to be made via the umpire on any dead ball, except for after a score, from the side only.

TIME OUTS

One time out per team half.

There are no time-outs in the last 5 minutes of the second half.

FINALS

In the case of a drawn final then 1 x 5 minutes extra time will be played. If the game is still a draw, after extra time, play until next team scores (golden point). Both teams must supply a referee.

EQUIPMENT

The home team is to provide the match ball.

Ball sizes	-	Year 7-9 Boys: 6	Year 7-9 Girls: 6
		Year 10 -12 Boys: size 7	Year 10-12 Girls: size 6

SCORING/SCORECARDS

One scorer from each team should overlook the scoring duties. Scorecards are to be signed by the umpire/s or referee/s and captains of each team at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture should they occur, and that results reported to the ACC office are final.

Appendix 2

TO "South Eastern Associated Schools"
WINTER SPORT - **NETBALL** (GIRLS) – **NOT APPLICABLE 2022**

SPECIFIC CONDITIONS OF PLAY AND RULES

TEAMS

Teams are to consist of seven (7) players with unlimited interchange players. Maximum team size is twelve (12) players. Three teams: 1 x Year 8, 1 x Year 9 & 1 x Year 10.

DRESS

Players are to wear sports uniforms and lettered bibs.

MINIMUM NUMBERS

Five (5) players.

START TIME

All Fixtures are to start at 4:00pm. To fulfill this requirement some schools may have to leave class early to ensure they arrive at the away venues in time for a 4:00pm start.

DURATION OF PLAY

All games are to consist of four (4) x ten (10) minute quarters with 3-minute changeover at three quarter time and a 5-minute changeover at half time.

RULES

Rules are in accordance with the Western Australian Netball Association.

In the circumstance where dual (wrap around netball and basketball) goals are a permanent fixture of the court, ricocheted goals are to be considered "out of play". When the ball rebounds into court, the ball is also considered out.

SUBSTITUTES

Substitutions can be made via the referee during a stop in play. No substitutions can be made in the final 5 minutes of the game.

SCORECARDS

Scorecards are to be signed by the umpires and captains of each team at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture. Umpires are to coordinate and ensure they concur at each break. Results reported to the ACC office are considered final.

E.g. Thornlie 18 d Dale 15

FINALS

In the case of a drawn final then 1 x 5 minutes extra time will be played. If the game is still a draw then the team finishing higher on the ladder will be deemed the winner.

EQUIPMENT

The home team is to provide the match ball.

Ball sizes - Girls: size 5

Goal posts shall require adequate padding provided by the home team.

Appendix 3

TO "South Eastern Associated Schools" WINTER SPORTS - SOCCER (BOYS AND GIRLS)

SPECIFIC CONDITIONS OF PLAY AND RULES

TEAMS

Teams are to consist of eight (8) players with as many interchange players as they wish. The maximum squad size is fifteen (15) players. Efforts should be made to field full teams (11 per team). (Refer to minimum numbers)

DRESS

Players are to be dressed in numbered soccer tops and uniform shorts and socks. Shin pads must be worn.

MINIMUM NUMBERS

Eight (8) players is the minimum to play an official match. Every effort should be made by both teams to field a full 11 v 11 on the field. Play is also encouraged to occur with 9 v 9, 10 v 10, 11 v 11 to enhance participation.

START TIME

All fixtures are to start at 4:00pm. To fulfill this requirement some schools may have to leave class early to ensure they arrive at the away venues in time for a 4:00pm start.

DURATION OF PLAY

Games are to consist of two (2) x twenty (20) minute halves with a 5 minute break at half time and must be finished by 5.00 pm.

RULES

Rules are in accordance with the Australian Soccer Federation.

SUBSTITUTES

Substitutes are to be made via the umpire.

EQUIPMENT

Shin pads must be worn by all players.

The home team is to have corner flags or markers in place.

Nets must be used.

FINALS

In the case of a drawn final then each team will take five (5) penalty kicks. If the game is still a draw, sudden death penalty kicks will then take place i.e. kick for kick penalty until deadlock is broken.

SCORECARDS

Scorecards are to be signed by the referee and captains at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and that results reported to the ACC office are final.

E.g. Dale 3 d Rehoboth 1

Appendix 4**TO "South Eastern Associated Schools"****WINTER SPORTS - VOLLEYBALL (BOYS AND GIRLS)****SPECIFIC CONDITIONS OF PLAY AND RULES****TEAMS**

Teams consist of six (6) on court players with up to six (4) substitutes. Minimum number of players is five (5). The home team is responsible for providing the main umpire. Each school shall provide a scorer.

DRESS

School sport uniform. In extreme adverse climatic conditions, the coaches can convene and, if agreed, tracksuit tops may be worn, but NOT bottoms.

EQUIPMENT

Yr. 10-12 girls and Yr. 10-12 boys' standard size ball are to be supplied by the school hosting.
Height of net – the net height shall be 2.35m for Senior Boys and 2.15m for Senior Girls and all juniors 7-9 volleyball.

START TIME

All games to begin at 4.00 pm.

DURATION OF PLAY

Games are to be contested over the best of 3 sets to 25 points.

Games are to ensure they finish by 5.00 pm. If the 3rd set is incomplete at the finish time, a two point advantage rule will be reached. E.g. 16-14. Note: if one team wins the first two sets, then the third is an optional dead rubber, if time permits.

RULES

The rules of the WA Volleyball Association (International rules FIVB) will apply except as stated otherwise in this document. FIVB rules are available for download at: <http://www.fivb.ch/>

COURT Remain the same as for general volleyball.

SERVE All general rules apply to the serve except that players may serve directly from the hand (i.e. the ball does not have to come off the hand into the air to be hit).

Points & Service:

If the serving team wins a rally, it scores a point and continues to serve.

If the receiving team wins a rally, it scores a point and it must serve next.

1. Each server can only serve five (5) times in succession before the serving team is required to rotate one position to continue serving with a new player. (Team retains the serve but changes the server).
2. If when serving, the ball touches the net and passes to the opposite side, the let service is deemed as being in play and play may continue.
3. Any part of the body may contact the ball, including kicking the ball. However, this is discouraged.
4. Touching the net is not a fault except when playing the ball or interfering with the play.
5. Players can touch opponent's court with feet or hands, provided some part of the extremity is on or above the centerline. Contacting the floor across the centerline with any other part of the body is a fault.
6. Multiple contact by the first player is allowed if it was not deliberate e.g. the ball cannons off the arms and into the face.
7. In the first hit of a side's three hits, contact with the ball is given far greater latitude.

In addition, a sin bin rule: 5 minutes for minor offences.

The team listed first on the fixture is to provide the match ball.

SUBSTITUTES

Coaches may choose either orthodox or unorthodox substitution. The coach cannot use a combination of the two.

1. Orthodox Method. The substitution of players only occur when the ball is dead. The two players involved in the substitution are then linked for the set. The substituted player is only allowed to take the court when his linked player (currently on the court) goes to the bench. i.e. the original substitution is reversed. A third player can also

be linked to the pair if he is on the bench waiting and has not previously been on court in another position. This would mean that if the third player takes the court position the other two linked players have to be on the bench.

2. Unorthodox Method. The coach may choose to rotate players when they come to serve i.e. as the team rotates, the player who was about to serve goes to the bench and another player comes from the bench to serve. Entry must be in the same order as exit.

As stated above. These should predominantly occur at the change of set or on the change of serving team.

SCORING AND SCORECARDS

1. The sets completed at the call of time shall constitute the match. The final match result will be determined by each team total sets won.
2. Points & Service: if the serving team wins a rally, it scores a point and continues to serve; if the receiving team wins a rally, it scores a point and it must serve next.

3. TO WIN A SET

A set is won by the team which first scores 25 points. No minimum lead of two points is required. In the case of a 24-24 tie, the next point will achieve the 25 points.

*4 TO WIN THE MATCH

*4.1 The team that wins two sets wins the match.

*4.2 If a 3rd deciding set has commenced before time is called (5pm) then the set will be counted if one team has reached a minimum eight (8) points.

SCORECARDS

Scorecards are to be signed by the referee and captains at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and that results reported to the ACC office are final.

TIMERS AND SCORERS

Scorers from the two opposing teams **must sit together** for the duration of the game.

FINALS

Finals matches are played based on the ladder position at the end of the round robin fixture.

1st place team v's 2nd placed team at the 1st placed team venue (unless otherwise agreed)

3rd place team v's 4th placed team at the 3rd placed team venue (unless otherwise agreed)

All games must finish by 5:00pm with no extra time for both summer and winter competitions. All coaches and teams are expected to stay at venues for a short presentation.

Results should be sent to the ACC office within 24 hours.

Appendix 5**TO "South Eastern Associated Schools"****WINTER SPORTS - AFLX (GIRLS)****SPECIFIC CONDITIONS OF PLAY AND RULES****TEAMS**

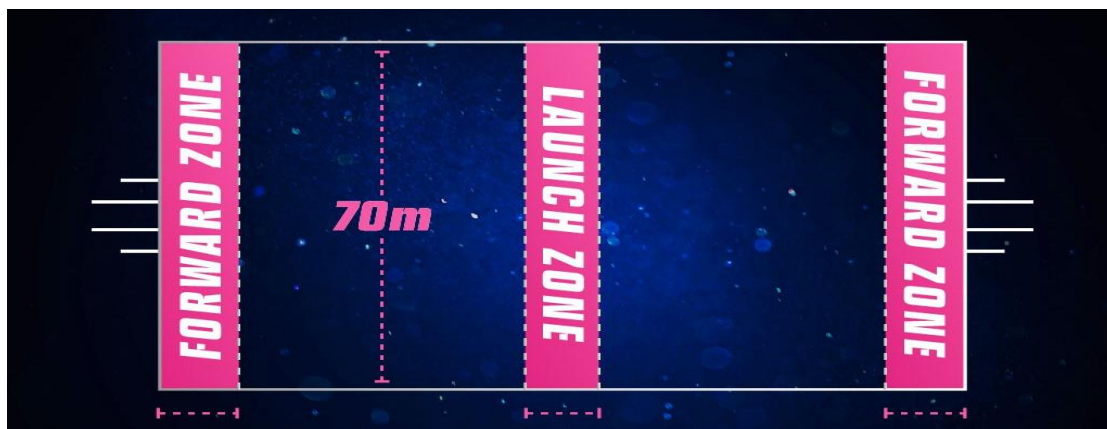
Teams are to consist of ten (10) players with up to five (5) interchange players. The maximum squad size is fifteen (15) players and minimum is seven (7) players. Efforts should be made to field full teams (10 per team).

Teams should take the field in a 3 – 4 – 3 formation however are then free to move about the field as they wish. On field umpire may ask players to return to their zone at a stoppage to avoid congestion.

FIELD OF PLAY

The field is rectangular in shape and approximately 50m width and 90-100m in length which is divided into 3 zones.

Forward zone is 40m, midfield zone is 20m, and defensive zone is 40m (guide only).

**DRESS**

Players are to be dressed in numbered playing tops and uniform shorts and socks. Football boots are recommended as will prevent slipping on grass surface.

MINIMUM NUMBERS

Seven (7) players is the minimum to play an official match. Every effort should be made by both teams to field a full 10 v 10 on the field. Play is also encouraged to occur with 7 v 7, 8 v 8, 9 v 9 to enhance participation.

START TIME

All fixtures are to start at 4:00pm. To fulfill this requirement some schools may have to leave class early to ensure they arrive at the away venues in time for a 4:00pm start. *(One Day Carnival start time may be applied)*

DURATION OF PLAY

Games are to consist of two (2) x twenty (20) minute halves with a 5 minute break at half time and must be finished by 5.00 pm. *(One Day Carnival game times may be applied)*

RULES**Start/Restart Play:**

- To commence the game, the umpire will ball up from the centre of play with two nominated rucks whilst other players return to a 3-4-3 formation.
 - Players are permitted 2 steps each however must not make contact in the ruck contest. On-field umpire may select participating players.
 - Nominated ruck may not take position of the ball in the initial contact.

- After a goal is scored, players must return to their 3 – 4 – 3 formations.
- Once back in the middle, another ruck contest takes place.

Scoring:

- Only forwards wearing designated identifier can score points.
 - A goal (6 points) is awarded when the ball is kicked between the major goal posts untouched.
 - If the ball is touched by any player or connects with a post a point (1) will be awarded.
 - The on-field umpire and goal umpires will signal a goal or behind.
 - ‘Game Changer’ are nominated to the umpire prior to the start of each third.
 - The ‘Game Changer’ will wear a bib for a whole half. Must be a different player
 - ‘Super Goals’ (10 points) can be scored by a game changer when a goal is kicked.
 - A Super Goal is signalled by the on-field umpire by crossing both arms in the air above his/her head.
- HINT: Teams should nominate a midfield player to get the most out of this superpower.*

Out of Bounds:

- When the ball goes out of bounds a free kick is awarded against the team to last touch the ball
 - A player cannot kick for goal from an ‘out of bounds’
 - Umpire to ball up if last touch cannot be determined

Tackling:

- Modified tackling – Players can hold/bear hug an opponent in possession of the ball with their hands between shoulder and knees only
- Players cannot push in the back or throw another player to the ground
- A sling tackle will result in a free kick to the tackled player

Mark:

- A free kick is awarded to any player who fairly catches a kick by another player (known as a mark)
- The ball is not required to travel a minimum distance

Kicking off the Ground:

- Players are not permitted to deliberately kick the ball off the ground
- If a player deliberately kicks the ball off the ground, a free kick will be awarded to the other team

Bouncing the Ball:

- A player in possession of the ball is permitted to travel 10m before they must bounce/touch the ball on the ground.
- Players are allowed to travel a further 10m after their bounce then must dispose of the ball.

INTERCHANGE

Interchanges can be made at any time during the game.

EQUIPMENT

The home (host school) team is to have goal posts and boundary cones in place.

FINALS

In the case of a drawn final then an extra 5 minutes of game time will be added to the clock. If scores are still tied it is next score wins (golden point) **(this may not apply to one day carnival pool format)**

SCORECARDS

Scorecards are to be signed by the referee and captains at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and that results reported to the ACC office are final.

E.g. Dale 45 d Rehoboth 27

Appendix 6

TO "South Eastern Associated Schools" SEAS FIXTURES

For current fixtures please check the ACC website
<http://www.accsport.asn.au/interschool-sport/seas/fixtures>

TO "South Eastern Associated Schools" VENUES

For current venues please check the ACC website
<http://www.accsport.asn.au/interschool-sport/seas/venues>

Appendix 7

TO "South Eastern Associated Schools" SPORTS INJURIES

As approved by Council 31 August 1995
Located in the *POLICIES SECTION* of the ACC Charter.
<http://www.accsport.asn.au/acc-information/policies>

Appendix 8

TO "South Eastern Associated Schools" INSTRUCTIONS TO UMPIRES/REFEREES

Prior to Game

- Ensure both teams have timekeepers, timing pieces, scorecards and pens, and that they are located in close proximity to one another.

(For football - ensure that goal umpires compare scores at each break.)
- Meet both teams in centre of court/field/oval where they line up apposite each other and shake hands.
- Briefly explain specific rules of note.
- Conduct toss of coin for direction of play.
- In case of inclement weather conduct the 'prior to game' instructions in the most practical and convenient manner possible.

The Game

- To enforce the rules of the game.
- To encourage a sense of discipline and cooperation whilst the game is in progress.
- To verbally recognise good play.
- **On ground procedures.**
 - Players sent off, will be off for the rest of the game.
 - *Stop the game where applicable*

Bring all the players to a central point (including the player to be sent off). Explain the reason for send off.
 - *During a Break*

Establish an appropriate situation to make the explanation. Explain the reason for the send off to the coach/manager and player at the first convenient break.

Post Game

- Direct 3 cheers to each team.
- Check and sign scorecard.

NB: The coach is the key to a team's behaviour on and off the field.

Appendix 9

To “South Eastern Associated Schools” GAME PROCEDURES AND ETIQUETTE

A. TEAMSMANSHIP:

- To support fellow team members by participating to full capacity.
- To be suitably attired in the appropriate school sporting uniform.
- To promote worthy competition without losing the aspect of enjoyment of participation in a friendly atmosphere.
- To respect the opposition’s involvement as individuals and a team.
- To encourage fair play by abiding with umpiring decisions.
- To assist team managers and coaches by offering organisational assistance where possible.
- To take heed of my school’s ethos while participating.

B. PROCEDURE:

- To assist in the preparation of venues for the fixtures.
- Captains and Vice Captains to meet the opposing teams on their arrival and advise them of facility location in addition to specific information regarding the fixture when necessary.
- To cater for the needs of opposing players as occasions arise.
- To encourage social interaction.

Appendix 10

To “South Eastern Associated Schools”
WORKING WITH CHILDREN LEGISLATION

Working With Children (WWC) – Legislation

From 1 January 2006 the State Government introduced legislation requiring certain people working with children in WA to undergo a “Working with Children Check” (WWC). The WWC is compulsory under government legislation and ACC schools have to comply with this legislation. In 2008 the legislation will affect people working with children aged between 13-17 years. Persons deemed to be working with children are any volunteers, employees or contractors (over 18 years of age) who in their usual duties are likely to have contact with children. Contact includes any form of physical contact, oral communication and electronic communication.

People may also be exempt from the legislation if they are a:

- volunteer under 18 years of age
- volunteer who is a parent of a child at an ACC school
- volunteer (over 18 years of age) that has worked with children on no more than five calendar days in a year.

For the purposes of these guidelines, persons deemed to be volunteers are those that are engaged in child-related work for, but are not employed by, the school. The term volunteer is not defined in the legislation. Volunteers that are being “reimbursed” for out of pocket expenses such as travel/uniform are still regarded as volunteers and not employees. However, volunteers that receive payments as a “reward” and not a “reimbursement” may be considered as employees and not volunteers. Schools will have to make their own “common sense” decision when determining the status of persons as volunteers or employees. In cases where a volunteer has received a very minimal payment then the school may consider them as a volunteer. In most cases an employee is someone that has received a wage/payment and has signed a contract of employment.

Schools involved in sub-association sport are required to comply with the legislation. Schools must ensure that all coaches, officials and bus drivers that will have contact with children at sporting events (whether they are paid or volunteers) have undergone a working with children check and hold a valid WWC card number (excluding those covered under exemptions above). To comply with the legislation, you will have to keep records to ensure that people working at your sporting events have their WWC ID in order.

WWC records can be recorded in a simple format using the following example:

POSITION	NAME	VOLUNTEER/PAID	EXEMPT? – WHY	WWC CARD NUMBER
Sports Trainer	John Brown	Paid	No	123456
Basketball ref	Sue Brown	Volunteer	Yes – parent of David Brown	Not required
Bus Driver	Rob Jones	Paid	No	123455

For more information:

ACC Guidelines: <http://www.accsport.asn.au/specialdl/policies/wwc.PDF>

WWC website at: www.checkwwc.wa.gov.au

Appendix 11

BRIEF SPORT SUMMARY - BASKETBALL

ACC SPORT SUMMARY BASKETBALL

- TIMES:** 2 X 20 minute halves with a five minute changeover.
- TEAMS:** 5 players on court with marked numbers (4-15) on their singlets. Minimum 4 players on court.
- RULES:** As per Australian Basketball Association standards.
Game clock does not stop.
Avoid playing full court press to allow both teams to bring ball into offence.
One time-out per half / team. No time-outs in the last 5 minutes of the game.
Substitutions can be made via the referee when game stops.
Players are to be addressed by the referee before the game regarding sportsmanship and language. Overly-aggressive play is strongly discouraged.
- SCORING:** As per Australian Basketball Association standards.
In the event of a forfeit, details need to be agreed on before the game commences.
Final scores need to be agreed by both coaches before leaving the venue.
Final scores are to be provided to the Sport Coordinator on return to school.

Appendix 12

BRIEF SPORT SUMMARY – NETBALL

ACC SPORT SUMMARY NETBALL

- TIMES:** *2 X 20 minute halves with a 5-minute changeover between halves.*
- TEAMS:** 7 x (female) players – plus interchange.
- RULES:** As per Australian Netball Association standards.
Substitutions can be made via the referee(s) during a stop in play. No substitutions can be made in the final 5 minutes of the game.
Players are to be addressed by the umpire before the game regarding sportsmanship and language. Overly-aggressive play is discouraged.
Each team must wear a set of bibs clearly labelled with player positions.
- SCORING:** As per Australian Netball Association standards.
In the event of a forfeit, details need to be agreed on before the game commences.
Final scores need to be agreed by both coaches before leaving the venue.
Final scores are to be provided to the Sport Coordinator on return to school.

[Appendix 13](#)

BRIEF SPORT SUMMARY – SOCCER

ACC SPORT SUMMARY SOCCER

- TIMES:** 2 X 20 minute halves with a 5-minute changeover between halves.
- TEAMS:** 8 x players – plus interchange/substitution.
- RULES:** As per Australian Soccer Association standards.
Substitutions can be made via the referee. Play stops for this.
Players are to be addressed by the referee before the game regarding sportsmanship and language. Overly-aggressive tackling is discouraged.
The central referee may rule on off-side calls or rely on linespersons.
The home team should have corner posts / markers and nets available.
All players must be wearing shin guards.
Soccer goals must have nets.
- SCORING:** As per Australian Soccer Association standards.
In the event of a forfeit, details need to be agreed on before the game commences.
Final scores need to be agreed by both coaches before leaving the venue.
Final scores are to be provided to the Sport Coordinator on return to school.

[Appendix 14](#)

BRIEF SPORT SUMMARY – VOLLEYBALL

ACC SPORT SUMMARY VOLLEYBALL

TIMES: Best of Three (3) sets to 25 points.

TEAMS: 6 x players – plus interchange.

RULES: As per WA Volleyball Association standards (International FIVB).
Substitutions can be made via the umpire.
Players are to be addressed by the umpire before the game regarding sportsmanship and language.
The home team should have volleyball court well marked and nets available.

SCORING: If the serving team wins a rally, it scores a point and continues to serve. If the receiving team wins a rally, it scores a point and it must serve next. Each server can only serve (5) times in succession before the serving team is required to rotate serving player. In the event of a forfeit, details need to be agreed on before the game commences. Final scores need to be agreed by both coaches before leaving the venue. Final scores are to be provided to the Sport Coordinator on return to school.

Appendix 15

CODES OF BEHAVIOUR

Codes of Behaviour

The Codes of Behaviour have been developed to assist everyone involved in ACC sport to promote fair play and appropriate behaviour. The codes outline appropriate behaviour for players, coaches, teachers, officials, administrators and spectators. *(ACC Codes of Behaviour have been adopted from the “Aussie Sport – Codes of Behaviour”, produced by the Australian Sports Commission.)*

Players Code of Behaviour

- Respect the rights, dignity and worth of all participants regardless of their gender, age, ability, cultural background or religion.
- Play by the rules
- Never argue with an official. If you disagree, have your captain, coach or manager approach the official during a break or after the competition.
- Control your temper. Verbal abuse of officials and sledging other players, deliberately distracting or provoking an opponent are not acceptable or permitted behaviours in any sport.
- Work equally hard for yourself and/or your team. Your team’s performance will benefit and so will you.
- Be a good sport. Applaud all good plays whether your team or the opposition makes them.
- Treat all participants in your sport, as you like to be treated. Do not bully or take unfair advantage of another competitor.
- Cooperate with your coach, teammates and opponents. Without them there would be no competition.
- Participate for your own enjoyment and benefit, not just to please parents and coaches.

Coaches Code of Behaviour

- Respect the rights, dignity and worth of every young person regardless of their gender, age, ability, cultural background or religion.
- Remember that young people participate for pleasure and winning is only part of the fun.
- Never ridicule or yell at a young player for making a mistake or not winning.
- Be reasonable in your demands on players' time, energy and enthusiasm.
- Operate within the rules and spirit of your sport and teach your players to do the same.
- Ensure that the time players spend with you is a positive experience. All young people are deserving of equal attention and opportunities.
- Avoid overplaying the talented players; the just average need and deserve equal time.
- Ensure that equipment and facilities meet safety standards and are appropriate to the age and ability of all players.
- Display control, respect and professionalism to all involved with the sport. This includes opponents, coaches, officials, administrators, the media, parents and spectators. Encourage your players to do the same.
- Show concern and caution toward sick and injured players. Follow the advice of a physician when determining whether an injured player is ready to recommence training or competition.
- Obtain appropriate qualifications and keep up to date with the latest coaching practices and the principles of growth and development of young people.
- Any physical contact with a young person should be appropriate to the situation and necessary for the player's skill development.

Teachers Code of Behaviour

- Respect the rights, dignity and worth of every young person regardless of their gender, age, ability, cultural background or religion.
- Encourage young people to develop basic skills in a variety of sports and discourage over specialisation in one event, sport or playing position.
- Create opportunities to teach appropriate sports behaviour as well as basic skills.
- Give priority to free play activities, skill learning and modified sports over highly structured competition for primary school children.
- Prepare young people for intra and inter school competition by teaching them basic sport skills.
- Make young people aware of the positive benefits of participation in sporting activities.
- Keep up to date with coaching practices and the principles of physical growth and development. Read and use the latest coaching and teaching resources for junior sport.
- Help young people understand the differences between the junior competition they participate in and professional sport.
- Help young people understand that playing by the rules is their responsibility.
- Give all young people equal opportunities to participate in administration, coaching and refereeing as well as playing.

Administrators Code of Behaviour

- Respect the rights, dignity and worth of every young person regardless of their gender, age, ability, cultural background or religion.
- Involve young people in planning, leadership, evaluation and decision making related to the activity.
- Give all young people equal opportunities to participate.
- Create pathways for young people to participate in sport not just as a player but as a coach, referee, administrator etc.
- Ensure that rules, equipment, length of games and training schedules are modified to suit the age, ability and maturity level of young players.
- Provide quality supervision and instruction for junior players.
- Remember that young people participate for their enjoyment and benefit. Do not overemphasise awards.
- Help coaches and officials highlight appropriate behaviour and skill development, and help improve the standards of coaching and officiating.
- Ensure that everyone involved in junior sport emphasises fair play, and not winning at all costs.
- Give a code of behaviour sheet to spectators, officials, parents, coaches, players and the media, and encourage them to follow it.
- Remember, you set an example. Your behaviour and comments should be positive and supportive.
- Make it clear that abusing young people in any way is unacceptable and will result in disciplinary action.

Officials Code of Behaviour

- Give all young people a 'fair go' regardless of their gender, age, ability, cultural background or religion.
- Modify rules and regulations to match the skill levels and needs of young people.
- Compliment and encourage all participants.
- Be consistent, objective and courteous when making decisions.
- Condemn unsporting behaviour and promote respect for all opponents.
- Emphasise the spirit of the game rather than the errors.
- Encourage and promote rule changes, which will make participation more enjoyable.
- Be a good sport yourself. Actions speak louder than words.
- Keep up to date with the latest trends in officiating and the principles of growth and development of young people.
- Remember, you set an example. Your behaviour and comments should be positive and supportive.
- Place the safety and welfare of the participants above all else.

Spectators Code of Behaviour

- Respect the rights, dignity and worth of every young person regardless of their gender, age, ability, cultural background or religion.
- Remember that young people participate in sport for their enjoyment and benefit, not yours.
- Applaud good performance and efforts from all individuals and teams. Congratulate all participants on their performance regardless of the game's outcome.
- Respect the decisions of officials and teach young people to do the same.
- Never ridicule or scold a young player for making a mistake. Positive comments are motivational.
- Condemn the use of violence in any form, whether it is by spectators, coaches, officials or players.
- Show respect for your team's opponents. Without them there would be no game.
- Encourage players to follow the rules and the officials' decisions.
- Do not use foul language, sledge or harass players, coaches or officials.