

## Appx 19.5 HIGH JUMP JUDGE, & STUDENT ASSISTANTS

All high jump officials should view the High Jump Officiating Tips Video on the ACC web site at: <https://www.accsport.asn.au/carnivals/athletics/officials-info/officiating-video-tips>

It is essential that Field Event Officials are suitably skilled to perform their required duties. Schools are responsible for training officials so that they can perform their duties at the required level.

Officials should check to see that all equipment is in readiness for the event - the Referee usually does this, but all officials should liaise to see that equipment is ready so that the event can start at the scheduled time.

Officials must know the heights and the increments they should be using throughout events and must know the end-of-event procedure. Competitors may pass at the starting height or any height in the competition. The official should make this clear to all competitors before the event commences.

The High Jump Judge should check the names and numbers of the competitors against those present, and against the tries order provided by the Carnival Manager. Usual ACC practice is to have two separate events for each age/gender designated as Division I and Division II. Both events operate concurrently at the same site and at the same time. Division II competitors will jump first. Competitors must register as either Div I or Div II. If a competitor does not know which division, they are in then the official should ask which student is the best jumper of the two from that school and place that competitor in Division I.

On the recording sheet you should record the competitors name, each time the competitor clears a height mark the sheet with 'O' and each time the competitor fails mark the sheet 'X'. At the end of competition record, in the allotted column, the best performance of each competitor and then the placing of each competitor.

### LANDING AREA

The landing area should be checked before the start of competition and after **each** jump, ensuring buns are secured together and if required moving additional landing mats to the side of or behind the main landing area. The high jump officials must check with the chief jumps referee that the landing area is safe before the commencement of any event.

A competitor may place marks (i.e. pieces of tape only) to assist him/her in his/her run-up and take off, and a small HANDKERCHIEF or similar object on the crossbar for sighting purposes.

Competitors are to compete with footwear on both feet. A shoe strap over the instep is permitted. The sole and the heel of the shoes may have spikes. In the high jump, the number of spikes is limited to a maximum of 6 in the sole proper and 4 in the heel.

Once the competition has begun, competitors are NOT permitted to use the runway or take off area for practice purposes.

The uprights shall not be moved during the competition, unless the REFEREE considers the take off or landing area has become unsuitable. If the uprights are moved the change MUST be made only AFTER a round has been completed.

### COMMENCING HEIGHTS AND INCREMENTS

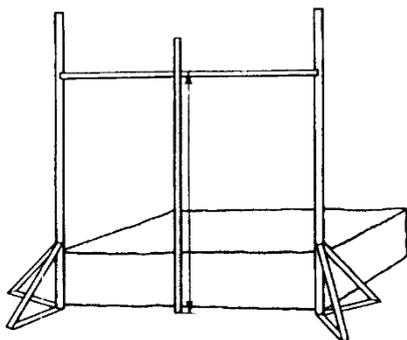
Before commencing the competition, the Judges shall announce to the competitors the commencing heights and the incremental heights to which the bar shall be raised. Refer to the result sheet for starting heights and bar increments.

Division II competitors will jump first followed by Division I. The starting height for all Division I events will be 5cm higher than the Division II starting height.

Even after all the other competitors have failed. A competitor is entitled to continue jumping until he has forfeited his own right to compete further.

If a competitor leaves to go to another event he must return to the competition at the current height of the bar.

When setting up the bar, the height of the bar should be measured at each end to be sure that the bar at each end is the same distance from the ground, and then, the centre to get the correct measurement. It is usual that the centre is the lowest measurement, but if the bar is not straight the IAAF rule says "All measurements shall be made perpendicularly from the ground to the **lowest** part of the upper side of the bar".



A mark should be put on the bar to be sure that it is replaced with the same surface uppermost and the same surface to the front.

Any **measurement** of a new height should be made by the high jump judge and the Field Referee before competitors attempt such height. Call the Field Referee before the RECORD is attempted to confirm the height is correct. After a successful jump the height will be remeasured by the Field Referee. A record verification form (Appendix 35) will need to be completed and signed by both the site

judges and the field referee.

A competitor may have three attempts at each height (once the height is cleared he cannot have any further attempts at that height) although he may only have three CONSECUTIVE failures. If a competitor was to clear 1.75m, have **one** attempt at 1.77m and fails and then goes to another event and returns when the bar is at 1.79. He has **one** attempt at 1.79 and fails (which is 2 failures) goes away again and returns when the bar is at 1.81. At 1.81, he is only entitled to **one** attempt as he already has had two failures. (Three consecutive failures). If he clears the bar he goes on but if he fails he is out of the competition.

A competitor may commence jumping at any height above the minimum height - they do not have to jump the starting height. They may commence jumping at their own discretion - that is, they may pass any height they wish.

NB: A competitor must at least clear a HEIGHT to be awarded a place and consequently to receive points. If a competitor chooses not to jump the opening height and is unsuccessful at their later opening height (ie. Three fails) then they do not receive a place nor any points.

#### Foul Trials.

- The competitor must take off from ONE FOOT.
- Competitor knocks the bar off the supports.

- Competitor touches the ground including the landing area beyond the plane of the uprights either between or outside the uprights with any part of the body without first clearing the bar. (If a jumper, when he/she jumps, touches the landing area with his foot beyond the plane of the stands and cross bar, and in the opinion of the Judge, no advantage was gained, the jump should not be for that reason, considered a failure).

The Judge should watch to see if the jump is a fair one - and should watch carefully, as it is sometimes hard to define if the competitor had knocked off the bar or it was dislodged by the wind.

If the competitor knocks the bar you should wait for the bar to steady itself (there is no set time allowed). Use your common sense and if you see that the bar is not going to fall off, then steady the bar - but you must be sure. The fact that the competitor is out of the landing area is NOT taken into account - there is not set time and you must wait for the bar to steady itself.

High Jump rules stipulate that it is a failure if the competitor 'touches the ground, including the landing area, beyond the plane of the upright...' remember it says TOUCHES the ground. If a competitor was to run up to the bar and his hand goes UNDER the bar, it is not a failure unless his hand TOUCHED THE GROUND, OR LANDING AREA.

A competitor who unreasonably delays' making a trial renders him liable to have that trial disallowed and recorded as a failure. It is a matter for the REFEREE to decide, having regard to all the circumstances, what an unreasonable delay is. For a second delay at any time during the competition he shall be debarred from taking any further trials, but any performance accomplished up to that time SHALL STAND. The official responsible shall indicate to the competitor that all is ready for the trial to begin, and the period allowed for this trial shall commence from that moment. The time which must not be regarded, as imperative (it is still a matter for the Referee) should NOT normally exceed 1.5 minutes. Although it is a matter for the Referee, the Referee would not normally allow more than the 1.5 minutes unless there are extenuating circumstances.

All protests must be referred to the REFEREE.

**Ties.** If two or more competitors fail at the same final height, the competitor **with** the lowest number of jumps at the previous height at which the tie occurs shall be awarded the higher place.

**For example:**

	1.84	1.87	1.9	1.93	
A.	O	O	XXO	XXX	} 'B' cleared 1.90 at first attempt therefore would be the winner 'C' 2nd and 'A' 3rd
B.	O	O	O	XXX	
C.	O	O	XO	XXX	

IF THE TIE STILL REMAINS, the competitor with the lowest number of failures THROUGHOUT the competition up to and including the height last cleared shall be awarded the higher place.

**For example:**

	1.84	1.87	1.9	1.93	
A.	XO	XO	XO	XXX	} All cleared 1.90 at the second attempt, so you count the number of failures THROUGHOUT the competition (from the beginning not step by step)
B.	XXO	O	XO	XXX	
C.	XXO	XXO	XO	XXX	
D.	O	Passed	XO	XXX	

'A' 3 failures; 'B' 3 failures; 'C' 5 failures, 'D' 1 failure. 'D' would be declared the winner, 'A' and 'B' jump would finish equal second, and 'C' 4th

There will be no jump off to resolve ties. Placings computer operators an extra 0 needs to be added. The following would apply as in the example above.

Place	Competitor	Height
1	D	1.9
2	A	1.90
2	B	1.90
4	C	1.90

### Further Example

	1.78	1.82	1.85	1.88	1.90	1.92	1.94	Total Failures	Place	Height
A.	-	XO	XO	O	XXO	-	XXX	4	1	1.90
B.	XO	-	XXO	-	XXO	XXX		5	3	1.90
C.	O	XO	-	XXO	XXO	-	XXX	5	3	1.90
D.	XO	-	XO	-	XXO	XXX		4	1	1.90

O = cleared

- = did not jump

X = failure

After counting back the number of failures throughout the competition 'A' and 'D' both had 4 failures so they share first place.

If the tie concerns other than first place (2nd, 3rd etc) the competitors so trying shall be awarded the same place in competition. This means that you still do the count back of failures throughout the competition as the same for first place.

Once the final place is achieved, then the winning athlete can continue jumping, providing time permits. At this stage of the event the official and the athlete can discuss the next height attempt. Any further increments must be at least 3cm. With time constraints and fatigue considered, the athlete may be given the chance to attempt a realistic height that will give them one or more of these outcomes;

- a higher result that they know they can achieve,
- a PB,
- the record.

They should be advised to consider that their decision can impact ACC All Stars selection.

If an athlete achieves a new record or equals the record, the site official must call on the chief referee to check that the performance was a new record. A record verification form (Appendix 35) will need to be completed and signed by both the site judge and the field referee. No further heights can be attempted until the height of the bar is verified by the chief referee.

If start height is not achieved - places and points are not awarded.

The High Jump Judge, on completing the best attempt and final placings, is to deliver the result sheet to the results room.

### Simultaneous Event Competitors

COMPETITORS INVOLVED IN FIELD AND TRACK EVENTS THAT OCCUR SIMULTANEOUSLY ARE PERMITTED TO LEAVE THE FIELD EVENT AND RE-CONTINUE AFTER HAVING COMPETED IN THE OTHER FIELD OR TRACK EVENT. OFFICIALS MUST ADVISE ATHLETES WHO ARE LEAVING A FIELD EVENT TO COMPETE IN ANOTHER EVENT, THE TIME BY WHICH THEY MUST RETURN TO COMPLETE THE FIELD EVENT. THE OFFICIALS SHOULD ALSO INFORM THE REMAINING COMPETITORS THAT SOME ATHLETES WILL BE RETURNING TO COMPLETE THE EVENT.

The start of a track or field event will not be delayed to wait for any competitor.

To avoid having to return to the field event, a competitor has the option of completing his/her three attempts in succession (except in high jump). If more than one competitor exercises this option, they will alternate attempts until each has completed his/her three attempts. *In high jump, if an athlete chooses to leave the event to compete in another track or field event, upon returning they must jump at whatever the bar height has been increased to. The bar will not be lowered for returning competitors. The same rule applies to competitors that pre-register for the high jump event but miss the start because they are delayed at other events. If one (1) or two (2) attempts at the previously attempted height were not successful, and the competitor fails to clear the current height, place count back will be made with the assumption that the competitor failed in three (3) attempts at the previous height.*

A High Jump competitor must at least clear the starting height to be awarded a place and therefore points.

A field event official will only wait for the return of registered competitors up to 15 minutes after the start of the next event at that location. If a competitor has not returned by this time, the initial event is considered closed. If it is the last event of the day at that site then the official should wait no more than 15 minutes after all other registered competitors have completed their attempts. Result sheets are required to be signed by the Event Official and the referee and then be sent to the appropriate results recording locations.

Competitors in simultaneous events should pre-register for both events if they wish to return to an event. Field event officials will not hold an event open for competitors that have not pre-registered. A field event remains open to any competitor until the official has closed off the event and signed the result sheet. A field event will be closed once the last registered competitor has completed all attempts. Schools may use coaches or reserves to “proxy register” a competitor for an event if they are unable to register themselves due to a simultaneous event clash.

<b>HIGH JUMP STARTING HEIGHTS (in meters)</b>							
In all carnival divisions, the starting height for <i>division 2 competitors</i> is stated below; <b>the starting height for <i>division 1 competitors</i> will be 5 cm higher.</b>							
All height increments will be 5 cm up until the final 3 competitors; then 3cm to the final top 3 places.							
	<b>Carnival Division</b>						
	<b>A</b>	<b>B, C &amp; D</b>	<b>E &amp; F</b>	<b>G</b>	<b>H</b>	<b>I</b>	<b>J</b>
<b>u13 Girls</b>	<b>1.10</b>	<b>1.10</b>	1.10	1.05	1.05	<b>1.00</b>	<b>1.00</b>
<b>u14 Girls</b>	1.15	1.15	<b>1.15</b>	<b>1.10</b>	<b>1.10</b>	<b>1.10</b>	<b>1.05</b>
<b>u15 Girls</b>	1.20	1.20	1.15	<b>1.15</b>	<b>1.15</b>	<b>1.05</b>	
<b>u16 Girls</b>	1.25	<b>1.20</b>	<b>1.15</b>				
<b>Open Girls</b>	<b>1.25</b>	<b>1.25</b>	<b>1.20</b>	1.15	<b>1.10</b>	<b>1.10</b>	<b>1.05</b>
<b>u13 Boys</b>	1.20	1.20	1.15	<b>1.15</b>	<b>1.15</b>	<b>1.15</b>	<b>1.10</b>
<b>u14 Boys</b>	1.30	1.30	1.25	<b>1.20</b>	<b>1.20</b>	<b>1.15</b>	<b>1.15</b>
<b>u15 Boys</b>	1.35	1.35	1.30	1.25	1.25	<b>1.20</b>	
<b>u16 Boys</b>	1.45	<b>1.40</b>	1.40				
<b>Open Boys</b>	1.55	1.50	1.50	1.40	1.40	<b>1.30</b>	<b>1.30</b>

High Jump starting heights are at the discretion of the ACC and vary between the higher and lower divisions.

# HIGH JUMP OFFICIAL'S WORK & FINAL RESULT SHEET – sample only

## A DIVISION FIELD RECORDING SHEET

### HIGH JUMP

EVENT NUMBER: 180 ✓				<b>DIVISION 2</b>									
BOYS ✓		GIRLS		ACTUAL START TIME: 12.30		RECORD: 1.81							
AGE GROUP: U15 ✓				ACTUAL FINISH TIME: 1.15		NEW OR EQUALLED:							
TRIES ORDER	SCHOOL	COMPETITOR NAME	COMPETITOR NUMBER	HEIGHTS AND CLEARANCES							HEIGHT CLEARED	PLACE	
				1.35	1.40	1.45	1.50	1.55	1.60	1.65			1.70
1	CORPUS CHRISTI	JORDAN STRYNDON	5125	0	0	0	0	0	0	0	0	1.45	5 ✓
2	MAZENODI ST BRIGID	ETHAN MCGARTH	10881	0	0	0	0	0	0	0	0	1.50	4 ✓
3	SACRED HEART	ROBI MARTIN	6288	0	0	0	0	0	0	0	0	-	- ✓
4	MERBODES/ CBC FREMANTLE	MICHAEL DEMIKOSKI	3197	0	0	0	0	0	0	0	0	1.65	1 ✓
5	JOHN XXIII	NICK FLOYD	9407	0	0	0	0	0	0	0	0	1.45	6 ✓
6	ALL SAINTS'	HARRY UNWIN	8769	0	0	0	0	0	0	0	0	1.50	3 ✓
7	JOHN SEPTIMIUS ROE	MICHAEL FASTON	314	0	0	0	0	0	0	0	0	1.60	2 ✓
8	PETER NOYES	ZAC NEASMITH	12570	0	0	0	0	0	0	0	0	1.35	7 ✓

EVENT NUMBER: 181				<b>DIVISION 1</b>									
TRIES ORDER	SCHOOL	COMPETITOR NAME	COMPETITOR NUMBER	HEIGHTS AND CLEARANCES							HEIGHT CLEARED	PLACE	
				1.35	1.40	1.45	1.50	1.55	1.60	1.65			1.70
1	CORPUS CHRISTI	BEN FARRELOUGH	4374	0	0	0	0	0	0	0	0	1.45	5 ✓
2	MAZENODI ST BRIGID	OFF ACOSTA HAGAN	10821	0	0	0	0	0	0	0	0	1.60	3 ✓
3	SACRED HEART	OSCAR EHIERA	5725	0	0	0	0	0	0	0	0	1.45	8 ✓
4	MERBODES/ CBC FREMANTLE	JOSH STEDMAN	3743	0	0	0	0	0	0	0	0	1.55	4 ✓
5	JOHN XXIII	JAMES BRIGG	9379	0	0	0	0	0	0	0	0	1.45	= 6 ✓
6	ALL SAINTS'	FINN GARDNER	8612	0	0	0	0	0	0	0	0	1.60	2 ✓
7	JOHN SEPTIMIUS ROE	ETHAN LIU	580	0	0	0	0	0	0	0	0	1.70	1 ✓
8	PETER NOYES	ASTON BRENT	7401	0	0	0	0	0	0	0	0	1.45	= 6 ✓

HIGH JUMP BAR SETTINGS										KEY
Gender	Age	Starting Height	5cm Increments	5cm Increments	Gender	Age	Starting Height	5cm Increments	5cm Increments	<b>O = CLEAR</b>  <b>X = MISS</b>  <b>- = PASS</b>
GIRLS	U13	1.15m	To final 3 competitors	To final place	BOYS	U13	1.20m	To final 3 competitors	To final place	
	U14	1.20m	To final 3 competitors	To final place		U14	1.30m	To final 3 competitors	To final place	
	U15	1.25m	To final 3 competitors	To final place		U15	1.35m	To final 3 competitors	To final place	
	U16	1.30m	To final 3 competitors	To final place		U16	1.45m	To final 3 competitors	To final place	
	OPEN	1.35m	To final 3 competitors	To final place		OPEN	1.55m	To final 3 competitors	To final place	

**NB: HIGH JUMP**

1. If the start height is not achieved – places and points are not awarded.
2. Once the final place is achieved, the athlete can continue jumping until missing the height. At this stage of the event the official and the athlete can discuss the height increments. With time constraints and fatigue the athlete may wish to raise the bar directly to the height that offers a personal best or to go for a record jump. The increments must be at least 3cm.
3. In the case of a new or equalled record, indicate with an asterisk (\*) next to the place awarded. Put new record in record box. Carnival Manager must check all records before they are ratified.

**THE OFFICIAL'S ASSISTANT IS TO OBTAIN THE CHIEF FIELD REFEREE'S SIGNATURE ON THIS FORM FOLLOWING THE COMPLETION OF THE EVENT. IT MUST THEN BE DELIVERED IMMEDIATELY TO THE RESULTS ROOM.**

If an athlete chooses to leave the event to compete in another track or field event, upon returning they must jump at whatever the bar height has been increased to. The event will only stay open while other competitors are still jumping and will close off once the last jumper misses the final height.

JUDGE'S SIGNATURE:	JUMP'S REFEREE SIGNATURE:
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to go